

CITY OF TEMPE

Parks and Recreation

ADULT BASEBALL ORGANIZATIONAL PACKET SPRING 2004



PARKS AND RECREATION

SPRING 2004 ADULT MEN'S BASEBALL LEAGUE**ORGANIZATIONAL MEETING:**

Tuesday, February 17 – 7:00 p.m. at the Pyle Adult Recreation Center, 655 E. Southern Ave., Tempe.

REGISTRATION PROCEDURE:

Registration will be accepted on a first come, first served basis at the Tempe Community Services Recreation Office located on the second floor of the Library Building, 3500 South Rural Road, Tempe from 8:00 a.m. until 5:00 p.m. Monday – Thursday. **Personal checks will NOT be accepted as payment.** After Registration all roster changes must be done at the field with the Field Supervisor.

Registration will be taken on a first-come, first-serve basis

Registration will be on:

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|-------------|--|
| February 23 | Teams with rosters comprised of 50% or more Tempe residents and who attended the organizational meeting. |
| February 24 | Teams with a Tempe business sponsor (must have a company check and proof the company is located in Tempe) and who attended the organizational meeting. |
| February 25 | Returning teams from the previous season and who attended the organizational meeting. |
| February 26 | All other teams that attended the organizational meeting. |
| February 27 | Any team may register until league is full. Did not attend the organizational meeting. |

ENTRY FEE:

\$550 (Includes post season tournament.) **No Personal Checks will be accepted.** Company check, cashier's check, or money order should be made payable to the CITY OF TEMPE. VISA and MASTERCARD are also accepted.

Registrations should be brought to: Tempe Parks and Recreation, 3500 S. Rural Road, Tempe.

LEAGUE SCHEDULE:

Season will begin Sunday April, 4, 2004. Each team will play one game on Sundays for 7 weeks with a post season tournament to follow. There will be two leagues of a maximum of 8 teams in each.

PLAYER ELIGIBILITY:

Players must be 18 years of age to participate. A player may play on only ONE Baseball team in the City of Tempe (this does not include any Tempe Softball Team.) A player who plays for more than one Baseball team will be suspended for the remainder of the season. All managers and field supervisors may challenge the eligibility of any player. Player may not be on any present collegiate, high school or professional roster.

ROSTERS:

Teams may carry up to a maximum of 20 players. Changes to the rosters will not be allowed during the registration period. Roster revisions will be limited to changes/additions resulting in no more than **four** new players added to the roster over the course of the entire season.

Players may be added/deleted from the original roster through the fourth week of the season. Roster changes must be completed on the appropriate Roster Change form before the player participates in a game. **All roster changes must be completed at the field through the site supervisor.**

LOCATION:

Games will be played at Diablo Stadium Sports Complex, 2200 W. Alameda, Tempe.

GAME AND FORFEIT TIME:

Sundays: 8:30am., 10:45am., 6:00pm, and 8:15pm game times. Times/days subject to change based on field availability. A fifteen-minute grace period will be given to all game times (the field supervisor's watch is OFFICIAL.) The fifteen minutes will come out of the 2-hour game time. **Team that must use the grace period, waiting for enough players to start the game, will be penalized two (2) runs.** The team with enough players will be the home team. Teams that forfeit more than twice will be dropped from the league and will be replaced. No new inning will begin after 2 hours.

WEB SITE (www.tempe.gov/pkrec/sportspage):

Schedules will be posted as they become available. Standings will be posted and updated once each week.

TIE GAMES:

If a game is tied at the end of the time limit the teams may play one additional inning. Each team will begin their half inning with a runner on second base; that runner shall be the last out from the previous at bat. If, at the end of the completed extra inning, the game is still tied, the game will be recorded as a tie.

UNIFORMS:

It is recommended that all league teams try to wear matching jerseys and/or full uniforms if possible. Each team must provide their own catching equipment. The City of Tempe will provide batting helmets if needed.

GAME BASEBALLS:

The Field Supervisor will issue the game balls and will determine the condition of the baseballs. (Balls will NOT be given to teams after the games.)

IRRIGATION, RAIN, AND UNFORSEEN REASONS FOR GAME CANCELLATIONS:

Games canceled for these reasons will be made up at the end of the season. Games will NOT be rescheduled IF TIME DOES NOT PERMIT. Game locations may be switched to other fields if the scheduled field is unplayable. Managers for teams involved in make up play will be notified regarding the date, time, and location of the game. Players should contact their respective managers for information regarding make up scheduling.

INCLEMENT WEATHER:

Occurring before 8:00 a.m. on the day of the game, call the Sports Hotline at (480) 350-5293. In all cases, unless specifically told that games are canceled, assume that they will be played.

AWARDS:

First place for league play will receive T-shirts. First place for tournament will receive a trophy.

TIED LEAGUE STANDINGS:

For teams tied at the end of season the following format will be used:

Tie Breaker #1 - Head to head competition

Tie Breaker #2 - Runs allowed among the tied teams

Tie Breaker #3 - Runs allowed during the whole season

TOURNAMENT:

All teams will advance into a single elimination tournament.

INSURANCE:

The City of Tempe does NOT carry any insurance to cover individuals injured during the league. Players play at their own risk.

GENERAL RULES AND REGULATIONS:

1. The current AIA High School Baseball Rules will apply to all league and tournament situations not covered in the League Rules.
2. Protest: Protests will be taken care of at the time that they happen. The umpires and field supervisor will attempt to solve the situation. Only rule interpretation will be justifiable for protest and not that of an umpire's decision on a call. If a team protests, it must be made by the team captain or manager before the next pitch to a batter. In case the protest is not decided at this time, the team making the protest must complete a Protest Form, that is available from the site supervisor, (refer to rule book) and submit it to the Recreation Office by 5:00 p.m., of the next working day (generally Monday). A \$25 protest fee must accompany the protest. The Recreation Sports Coordinator/Supervisor will review the protest and refund the \$25 ONLY IF IT IS UPHELD.
3. Alcoholic Beverages: Players or spectators WILL NOT be allowed to drink in the following areas – premises of the ballfield, streets, sidewalks and parking lots. THIS IS A VIOLATION OF THE CITY ORDINANCE. Players or teams will be dropped from the league for violation of this rule.
4. Physical Assault: Physical assault may result in prosecution. See Code of Conduct.
5. Umpires: Constant harassing of the umpire may bring about forfeiture of the game. Sportsmanship shall be observed at all times. Unsportsmanlike acts are grounds for player ejection, suspension, and/or game forfeiture. See Code of Conduct.
6. Run Rule: Any team ahead by 10 runs after five complete innings or 8 after six complete innings automatically wins. Any team ahead by 20 runs any time, the game is over. (This rule will take effect after the 1st inning).
7. Field supervisors: Will be assigned to each game to keep the official score. Each team should also keep track of their score and confirm with scorekeeper after each inning. Written lineups MUST be turned in to the site supervisor at least 5 minutes prior to the game beginning.
8. Only players, coaches and scorekeepers are allowed in the dugout – NO ONE ELSE. Children are **not** permitted in dugouts or on the field.
9. **A team must field seven (7) players at all times for a game to continue.** The 8th and 9th position of the batting order will NOT be an automatic out.
10. A position in the batting order vacated by an injury, ejection, player leaving, etc. will become a designated "out" for the player next at bat, then after that turn at bat the position will be passed over. If an eligible substitute is available he may enter the game.
11. Ejected Player: Any player ejected from the game will be suspended for at least the team's next game, depending on the violation of the Code of Conduct. The Field Supervisor and Sports Coordinator will determine the suspension time. Any ejected player who plays in the next game or games shall cause his team to forfeit those games. Any player who is ejected for the second time in a season will be ineligible to participate for the remainder of the season. Suspensions may carry over from season to season.
12. Option: Teams will have the option of playing their games according to 1) AIA High School Rules regarding batting order, re-entry, and substitution; or 2) using the following rule:
 - A. Unlimited batting will be allowed. All men present will be placed in a batting order.
 - B. There will be free substitution in all fielding positions. (Exception: a pitcher removed due to manager's visits to the mound may not return to the pitching position for the remainder of the game.)
 - C. One Courtesy runner per inning, the last out or a non-player.

1. In the event there are no outs made in the first inning, the courtesy runner will be the last person in the batting order.
 2. The scorekeeper will inform the teams of who the courtesy runner is. If the scorekeeper makes an error, the correct person will then be placed in the game at that time.
- D. Each team will inform the field supervisor which option they will play by prior to the start of the game. That decision is final with the 1st pitch of the game.
13. Runners must always slide to avoid contact with the defensive player. (Automatic Ejection). The take-out or roll block slide will not be tolerated.
 14. In the event of any rule questions the Sports Coordinator shall have the authority to institute new rules or to modify current rules, to maintain a continuity of the overall sports program. This interpretation of the rules shall be final.

CITY OF TEMPE
PARKS AND RECREATION

SPORTS CODE OF CONDUCT

DEFINITIONS

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|-------------------------------|--|
| Recreation Coordinator | Full-time employee of Parks and Recreation directly responsible for administration of the league. |
| Site Supervisor: | Part-time employee of Parks and Recreation assigned to coordinate league play at a specific site |
| Official: | Person(s) on the field to administer the official rules of play. Also includes site supervisor and Parks and Recreation staff. |
| Coach/Manager: | Person designated as team spokesman. May be a player or non-player. |
| Individual: | Coach, manager, player, fan or spectator. |
| Contest Area: | The playing field/court and bench/dugout. |

ENFORCEMENT PROCEDURES

A. Suspended / Ejected Player

1. The site supervisor or game official may suspend a player from a current game.
2. When requested a suspended player must remove him/her self immediately from the contest area.
3. If a suspended player does not leave the contest area then the team members are responsible for the removal.
4. Two minute clause: At some point a player will be allowed two minutes to leave the contest area. If the time limit is not met the contest will be forfeited to the opponents.
5. A suspended player may remain in the park/gym if they remain orderly. If there are additional outburst or threats the player will be asked to leave the park/gym. Police assistance may be requested. Failure to leave will cause his/her team to forfeit.

B. Length of Suspension

1. Players suspended from a game will automatically be suspended from the next scheduled game.
2. The league coordinator shall be responsible for suspending players for more than one game.
3. The league coordinator and recreation supervisor shall be responsible for suspending players from further league play.
4. Players removed from further league play cannot be replaced on the roster.
5. Repeated Sports Code of Conduct violations may jeopardize post season participation by the individual or team.
6. The severity of the infraction will determine the penalty and maximum penalties may involve more than one season and more than one sport.
7. Each Sports Code of Conduct incident will be reviewed and the team manager will be informed of the decision within a reasonable length of time.

SPORTS CODE OF CONDUCT

A. Physical Contact Misconduct

1. No Individual Shall: At any time strike, shove, threaten to strike, or lay a hand upon an official, player or spectator.
2. No Individual Shall: Use unnecessarily rough tactics during the course of a game.
3. No Individual Shall: Threaten an official, employee, player, or spectator with future violence such as, "I will take care of you later," or "I'll meet you in the parking lot."
3. Assault charges may be filed for the above examples of misconduct.

B. Verbal and Visual Misconduct

1. No Individual Shall: Engage in an abusive, verbal attack upon any official or individual on or off the contest area.
2. No Individual shall: Use trash talk; profane; obscene; or vulgar language, under any circumstances, on or off the contest area.
3. No Individual Shall: Engage in an objectionable demonstration of dissent or unsportsmanlike conduct such as throwing equipment or any other forceful action.
4. No Individual Shall: Except the coach/manager, contend the decision of an official.

C. General Misconduct

1. No Individual Shall: Refuse to abide by an officials decision.
2. No Individual Shall: Appear in the contest area under the influence of alcohol or drugs.
3. No Individual Shall: Consume alcoholic beverages while the team is participating in a game or in the contest area.

D. Penalties

Minimum Penalty: Warning by the official or site supervisor.

Medium Penalty: Suspension from the current game and any subsequent games on the same day.

Medium Penalty: Official may call the game and award a forfeit victory to the opponent.

Medium Penalty: League coordinator may suspend the individual/team from between one additional game and from further league play.

Maximum Penalty: Penalty will be determined after Parks and Recreation staff review.

Revised 2/19/02

COMPANY CHECKS OR MONEY ORDERS SHOULD BE MADE PAYABLE TO THE "CITY OF TEMPE".
NO ENTRY WILL BE ACCEPTED UNTIL ACCOMPANIED BY A COMPLETED ROSTER FORM.
PERSONAL CHECKS WILL NOT BE ACCEPTED.

Rosters and Registrations will be randomly checked and should any teams be found entering under an incorrect classification, their team will be suspended from further league play and their entry fee will be forfeited.

Recreation Coordinator – Richard King (480) 350-5249

Recreation Supervisor – Larry West (480) 350-5218

City of Tempe
Parks and Recreation

SPRING 2004
ADULT BASEBALL LEAGUE REGISTRATION FORM

(Please Print – Complete All Information)

TEAM NAME _____

MANAGER/COACH _____

ADDRESS _____ CITY _____ ZIP _____

HOME PHONE _____ OFFICE PHONE _____ MOBILE PHONE _____

E-MAIL ADDRESS _____ FAX # _____

ASSISTANT COACH _____

ADDRESS _____ CITY _____ ZIP _____

HOME PHONE _____ OFFICE PHONE _____ MOBILE PHONE _____

E-MAIL ADDRESS _____ FAX # _____

Teams with previous Tempe experience answer the following:

Team Name _____ Record _____ Year _____

Team Name _____ Record _____ Year _____

Desired Level of Play:

_____ Competitive _____ Recreational

Do Not Write Below This Line

ENTRY FEE: _____ PAID BY: _____

IF REFUNDED, RETURNED TO: _____